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# ENDLESS™ DUNGEON FEATURE FOCUS #1

# “WELCOME TO THE STATION”

*Amplitude Studios is launching a video series focused on ENDLESS™ Dungeon.   
In Ep. 1, learn about the game’s creation and de-mystify the connection to its predecessor!*

**Paris, June 17th** -- Hot off the tail of our very first gameplay trailer, debuted at the Summer Game Fest kick-off, we’re back with more, spicy *ENDLESS™ Dungeon* content. This time it’s the first in a series of videos that we’re creating to present our next entry into the rogue-lite genre.

For this first installment, we’re covering the backstory! Like its predecessor *Dungeon of the ENDLESS™ (aka DotE), ENDLESS™ Dungeon* is a rogue-lite, tower-defense, tactical strategy game with multiplayer co-op. But while DotE was a bit of an accident, it became such a fan favorite that we just had to create its spiritual successor.

Of course, there are many key differences, including twin-stick action and direct control, plus current and next-gen console support from Day 1.

Check out the video to hear straight from the brains behind the games, plus see some brand-new extended gameplay footage!

We hope you enjoy,

- the Ampliteam